Integrated Curriculum – It's All 'Greek' to Me!

Topic focus: Geography, History and Science

We begin our term learning with Geography and revisit our knowledge of continents and countries focusing particularly on Europe. We will be using maps, atlas, globes and Google Earth to help us understand the human and physical geography of Greece and the famous landmarks you can find there. We then take a step back through time to Ancient Greece and understand where this falls on the timeline. We will learn about significant events and dates during this time and our immersive Greek day will help develop this knowledge. We will then learn about some of the achievements and inventions of the time and how this has impacted our lives today such as the Olympic games and democracy.

In the second part of the summer term, we then move our subject on to science. We will learn about parts of plants, pollination, seed dispersal and the way plants take in water. This will include a lot of practical work outside looking, naming and dissecting different flowering plants and investigating different methods of seed dispersal.

Trips and Visitors

Local Library– 15th April 2024

We will be visiting our local library here in Narborough in small groups throughout the day. We hope this will inspire all our children to love reading.

Greek Day! –14th May 2024

We will be transported back to ancient Greece for the day to learn about everyday life, look at artifacts and understand how they impacted our lives today. More info to follow!

English

This term we will be reading the novel 'Anish-Accidental Detective' by Serena Patel which is about a young girl who helps to solve a mysterious kidnapping of one of her family. We will be using this story to help us write our own newspaper reports using reported speech. We will also be writing persuasive letters in role as our main character.

We will then be using all of our learning and knowledge from our curriculum lessons to write a diary in role as a person from Ancient Grek time. We will use our grammar knowledge to write in the past tense, use emotive and descriptive language and vary sentence structure using subordinating conjunctions.

Maths

Fractions
We are continuing with this unit but move to equivalent fractions, comparing fractions with different denominators and reason with fractions of amounts.
Money & Time
We will convert pounds and pence, add and subtract amounts and calculate change. We then read analog and digital clocks to the nearest minute and 5 minutes, use a.m. and p.m., work out durations and solve problems.
Shape
We will study turns and angles, right angles and use language such as horizontal, vertical, parallel and perpendicular. We will draw polygons and make 3D shapes.
Statistics
We will interpret pictograms and bar charts while learning to draw our own. We will collect data and understand two-way tables.

PE
-Tennis
-Fitness
-Rounders
-Athletics
(Sports day)

Year 3

Summer Term 2024

French
Les Animaux (animals)

Les Fruit (fruits)

PSHE
-Why should we eat well and look after our teeth?

-How can we keep active and sleep well?

Art
-Sketches and sculpture linking to Greek temples and creating 3D drawings and structures of ancient Greek architecture.

- Studying Medusa and the Minotaur to create and draw mythical creatures of our own linking to Greek pottery.

RE - RE Today scheme
- How do festivals & worship show what matter to Muslims?
- How & why do people try to make the world a better place?

Class reading books.
-Akimbo Adventures – Alexander McCall Smith

-Apes to Zebras: An A-Z of shape poems by Liz Brownlee.

We are also taking part in the Microsoft 'Reading Progress Pilot Program' which will involve tracking all children's reading using Teams which can help boost progress over time.

Computing

Creating Media, Desktop publishing – To recognise how texts and images communicate information with the final outcome of adding content to a desktop publishing document.

Programming – Looking at events and actions in programmes. We will be identifying key features and building a sequence of commands for our designs.