

Curriculum

Geography,

The journey of a river:

We will start by identifying and naming rivers in the UK. For example, the River Trent and River Severn. Then we will label the features of a river including the mouth, source and meander. Later in the unit, we will learn the counties that rivers flow through. Before finally learning the human impact of damming on the environment.

Science.

Sound:

We will learn that sounds are made by vibrations, begin at a source and travel through a medium before they reach the ear. Children will then learn that sound cannot travel through an empty space. The volume depends on the strength of vibration. The further away from the sources, the weaker the vibrations so quieter the sound. Finally we will learn about hearing loss and the use of sign language

PSHE

- Why should we eat well and look after our teeth?
- How can we keep active and sleep well?

Computing

Creating Media – Animations

To use a range of techniques to create a stop frame animation. Users will add music and text to their animations.;

Programming: Repetition and games

To explore the concept of repetition in programming using the Scratch environment.

RE

- How do festivals & worship show what matter to Muslims?

Year 3

Summer Term 2026

Art

- Roman ceramics and sculptures. Children will create a ceramic pot using a coiling technique. The pot will be decorated in a style similar to

DT

Cooking and Nutrition

Eating seasonally:

- Children will learn about seasonal foods and using their understanding to create a

French

Je Peux (I am able)

Retrieval of vocabulary learnt so

PE

Tennis
Mindfulness
Athletics
Rounders

English

Anisha accidental detective.

Persuasive letter.

This term we will continue reading the novel “Anisha Accidental Detective”. We will be writing a persuasive letter to the kidnapper.

Non - chronological report:

We will write a non-chronological report about the impact Romans have had on Britain.

Maths

Money and Time

We will convert pounds and pence, add and subtract amounts and calculate change. We will read analog and digital clocks to the nearest minute and 5 minutes. Use AM and PM, work out durations and solve problems.

Shape

We will study turns and angles, right angles and use language such as horizontal, vertical, parallel and perpendicular.

Statistics

We will interpret pictograms and bar charts while learning to draw our own.